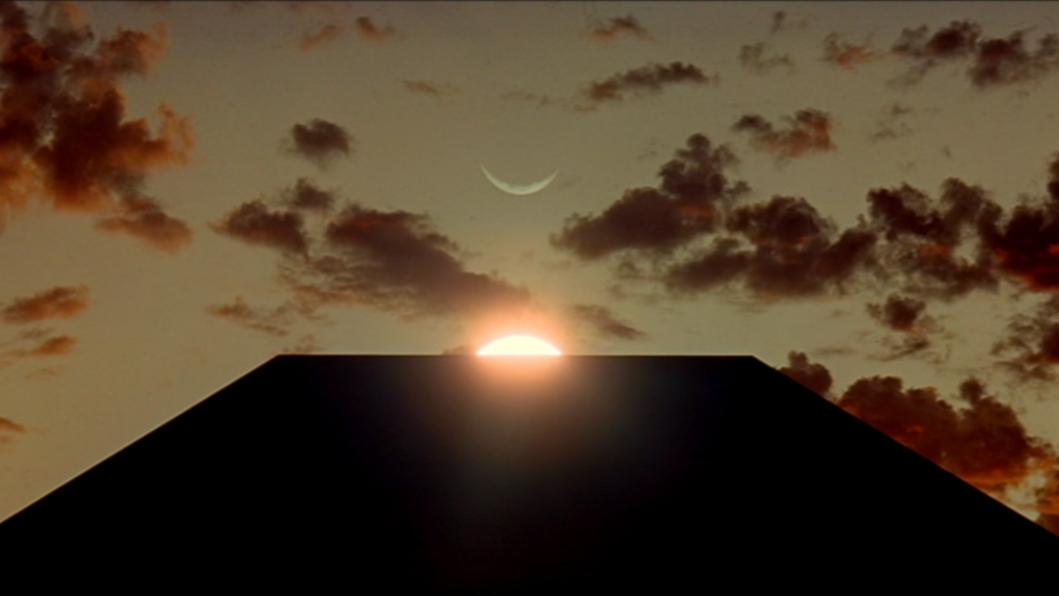
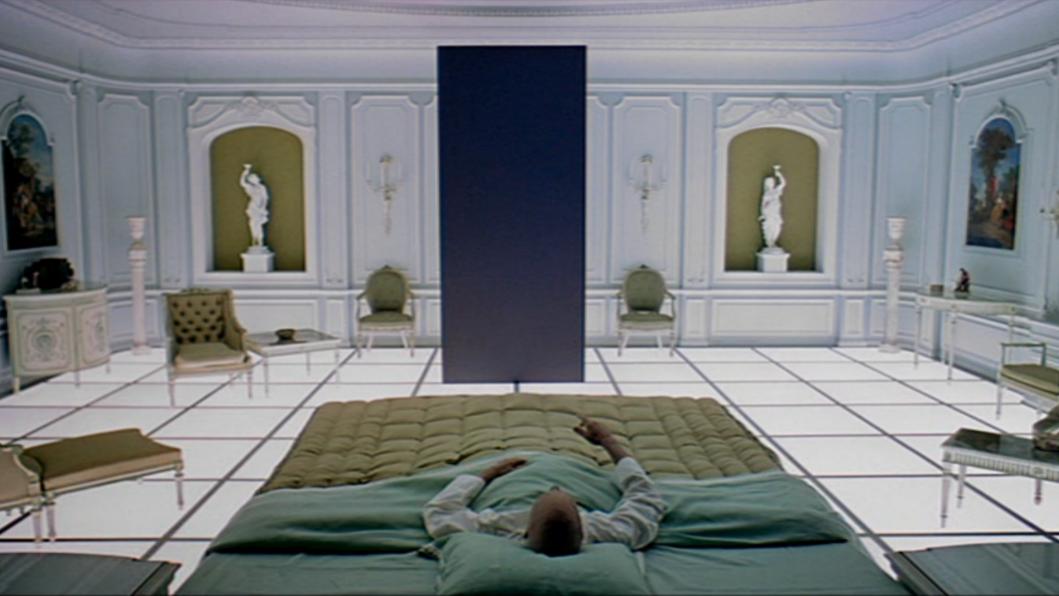
#### 2001: A SPACE ODYSSEY

C HCHLXVIII by Metra-Goldwyn-Mayer Inc. All rights in this Motion Picture Reserved Under International Conventions









#### Monoliths, Balls of Mud & Silver Bullets

#### Monoliths are bad

#### Monolithic Balls of Mud are worse



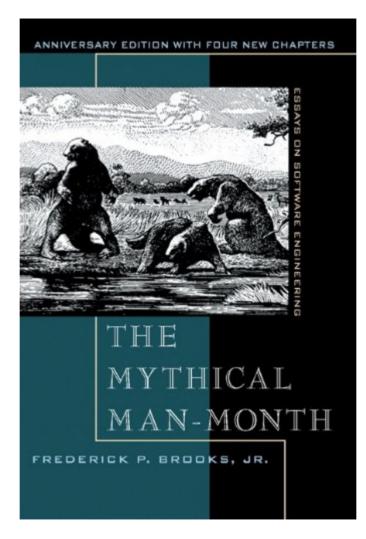
#### Microservices will save us

# Well...

#### I am old

## Old people have long memories

#### "Those who refuse to learn from commit history are doomed to reimplement it"



#### "Adding manpower to a late software project makes it later"

"Observe that for the programmer, as for the chef, the urgency of the patron may govern the scheduled completion of the task, but it cannot govern the actual completion."

#### "There is no silver bullet"

### "No Silver

### Bullet"



#### Microservices are not a Silver Bullet

#### Disclaimer

Please note that nothing I say over the rest of this presentation should be taken as me saying or implying that microservices are not an improvement over most software architectures that preceded them. I am merely pointing out that they are not the cure-all that some of their fans seem to think they are and that some care needs to be taken in order to get the most benefit from them.

I'm also, of course, going for a few cheap laughs here. All advice is worth exactly what you paid for it. Satisfaction guaranteed or your money back.

## Advantages of microservices

### Simplicity

#### Simplicity

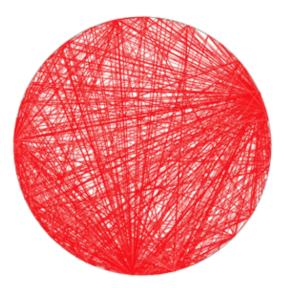
#### Less complexity

### Ownership

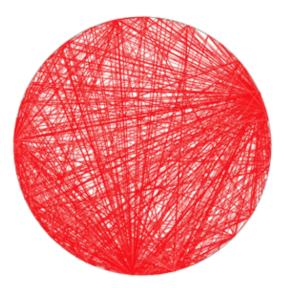
#### Autonomy

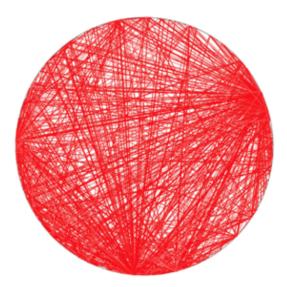
#### Faster releases

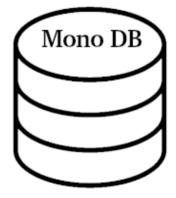
#### Inside your monolithic ball of mud

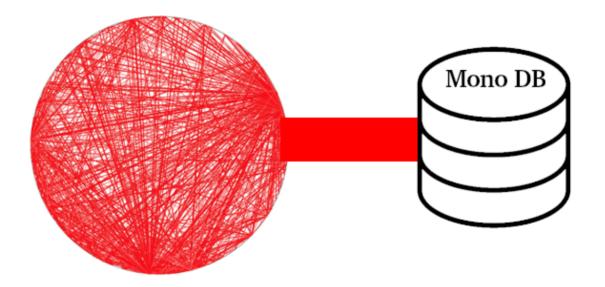










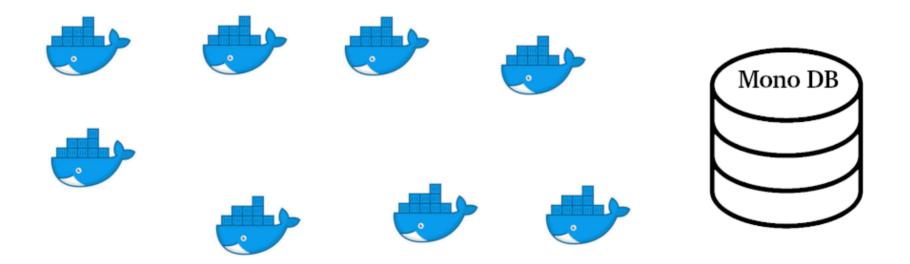


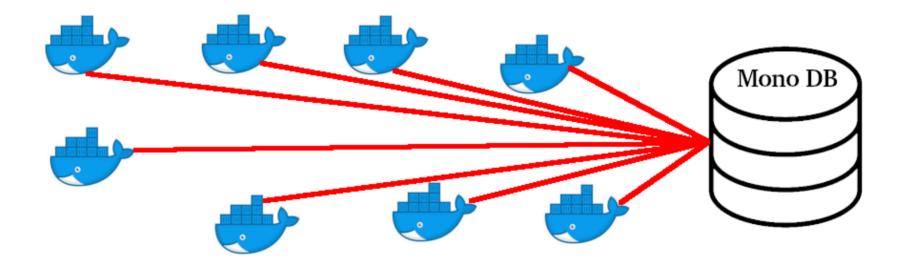
#### Microservices version











## Microservices on a monolithic database

## Who owns the database schema?

## How do you change the database schema?

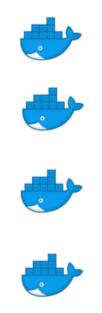
How do you ensure you that your changes to the database schema don't affect other users of the monolithic database?

## Microservices need microdatabases

## Simplicity?

## Ownership?

# How many stacks do you need?

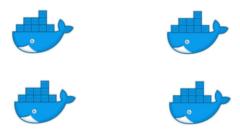








Dev











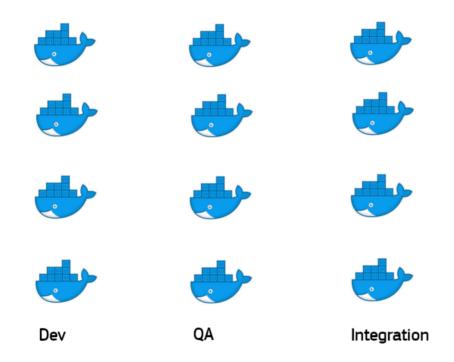


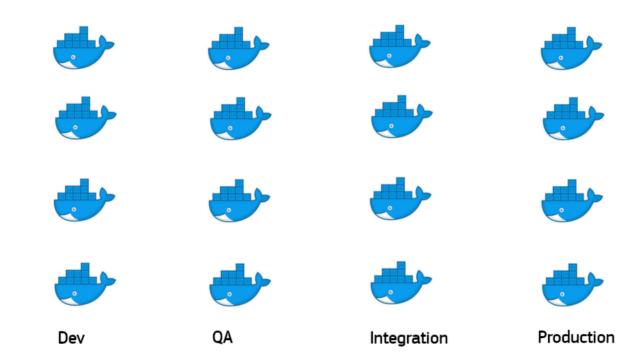


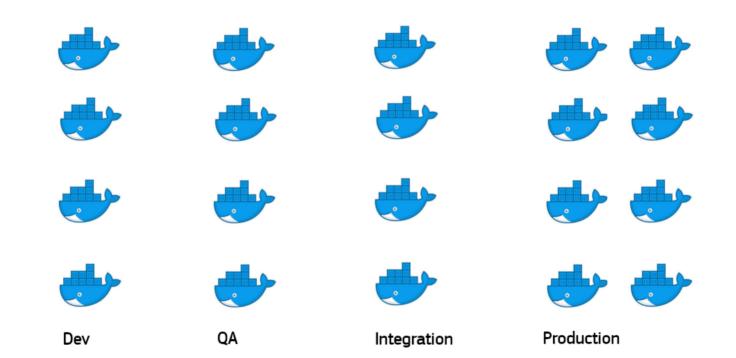
Dev

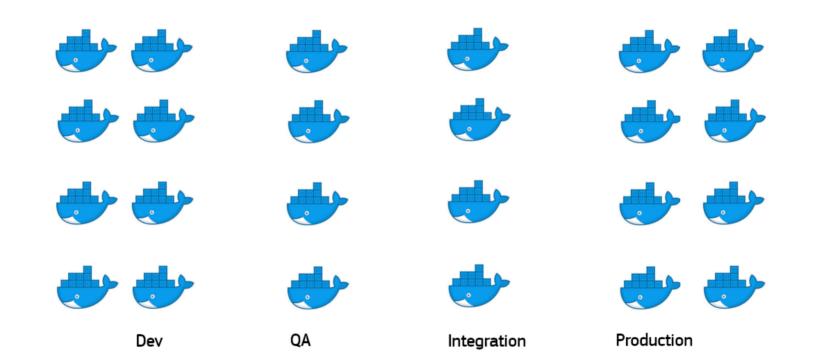


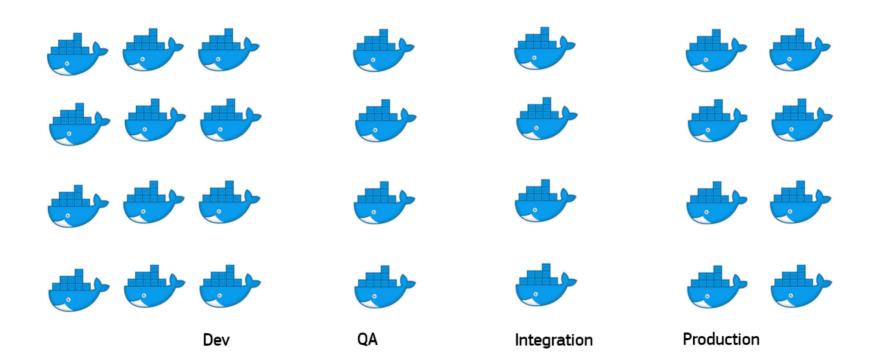
QA

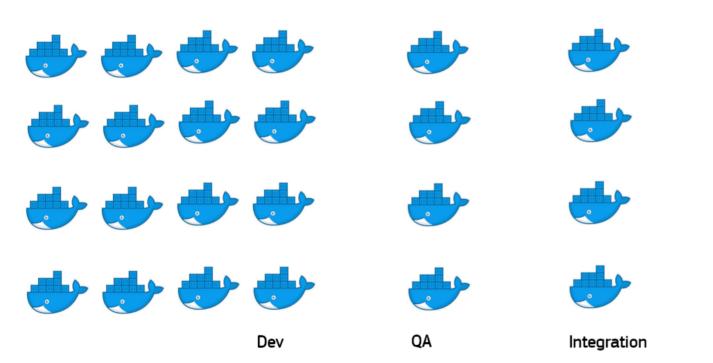




















Production

## AWS == ESE

## Some tips

## Microservices are REST over HTTPS

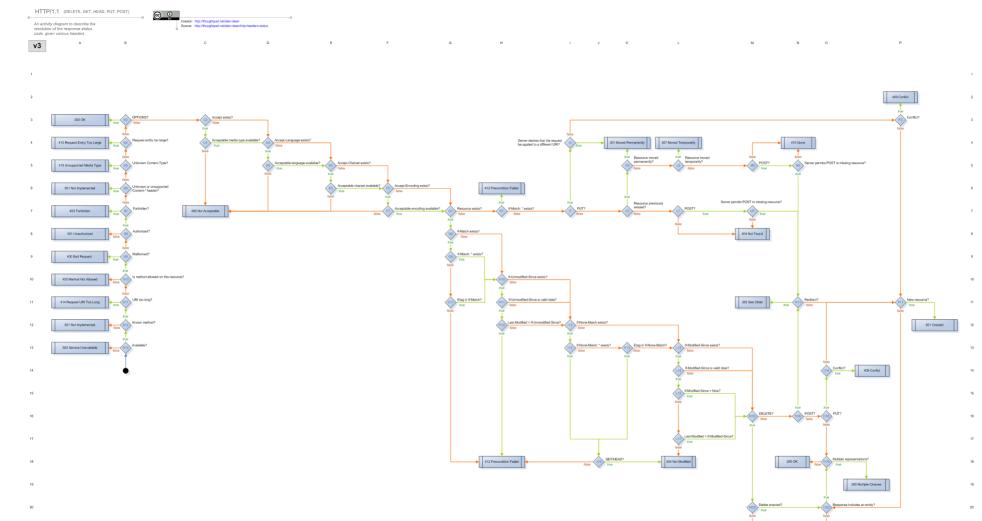
# <SOAP/>Dodger

## JSON is standard

## HTTP is more than GET and POST

#### Use HTTP Verbs for CRUD

CRUD	<b>REST over HTTP</b>
Create	POST
Read	GET
Update	PUT
Delete	DELETE



21

22

202 Accepted

204 No Content

23

## Assume your private API will be public

## Issue API keys

## Version your API

### Use HAL (Hypertext Application Language)

## Generate docs from specs (Swaqqer)

## Generate docs from specs (Swaqqef)

## Generate docs from specs (OpenAPI)

## Emulate Johnny Cash

### Emulate Johnny Cash Destroy the monolith "One Piece at a Time"



#### Dave Cross https://perlhacks.com @perlhacks